The game where everyone creates business value with innovation feats.

GAME CARD



Feats of innovation, large and small, come from original thinking, finding value in opportunities and bold behavior over threats.

INNOVATION

Something new and useful that builds business

INNOVATION FEAT

Thinking and acting that builds business

INNOVATION THREAT

Thinking and acting that slows business

INNOVATION OPPORTUNITY

Everyday chances for innovation feats

BOLD BEHAVIOR

Innovation behaviors that create feats and overcome threats

Innovation is a team sport. To win, everyone has to play.

TEN BOLD BEHAVIORS









INTEREST Natural curiosity

INVOLVEMENT

Putting yourself in the problem

INDIVIDUALITY

Thinking and doing as you believe

INSPIRATION

Open to the universe

INGENUITY

Comfort with your own odd ideas

FOCUS

Thinking only about doing

FUN

Seeing the world as a positive place

FLEXIBILITY

Not getting stuck

FAST

Moving forward, making momentum

FAILURE

Pushing to the edge

INNOVATION THREATS

OLD THINKING

Playing it safe, conforming

FEAR

Imagining painful or humiliating outcome

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